from NFAs to DFAs

converting nfas to dfas

- Can convert NFAs to deterministic finite automata (DFAs)
 - No choices never a need to "split" pointers
- Initial idea: simulate NFA for all possible inputs, any time there is a new configuration of pointers, create a state to capture it
 - Pointers at states I, 3 and 4 \rightarrow new state {I, 3, 4}
- Trying all possible inputs is impractical; instead, for any new state, explore all possible next states (that can be reached with a single character)
 - Process ends when there are no new states found
 - This is an example of a fixed-point algorithm (we'll see many more of these in the future)





State	a	b





State	a	b
12		





State	a	b
12	345	





State	a	b
12	345	Ø





State	a	b
12	345	Ø
345		





State	a	b
12	345	Ø
345	5	





State	a	b
12	345	Ø
345	5	45





State	a	b
12	345	Ø
345	5	45
5		





State	a	b
12	345	Ø
345	5	45
5	Ø	Ø





State	a	b
12	345	Ø
345	5	45
5	Ø	Ø
45	5	5