

Dependence Analysis

Motivating question

- Can the loops on the right be run in parallel?
 - *i.e.*, can different processors run different iterations in parallel?
- What needs to be true for a loop to be parallelizable?
 - Iterations cannot interfere with each other
 - No *dependence* between iterations

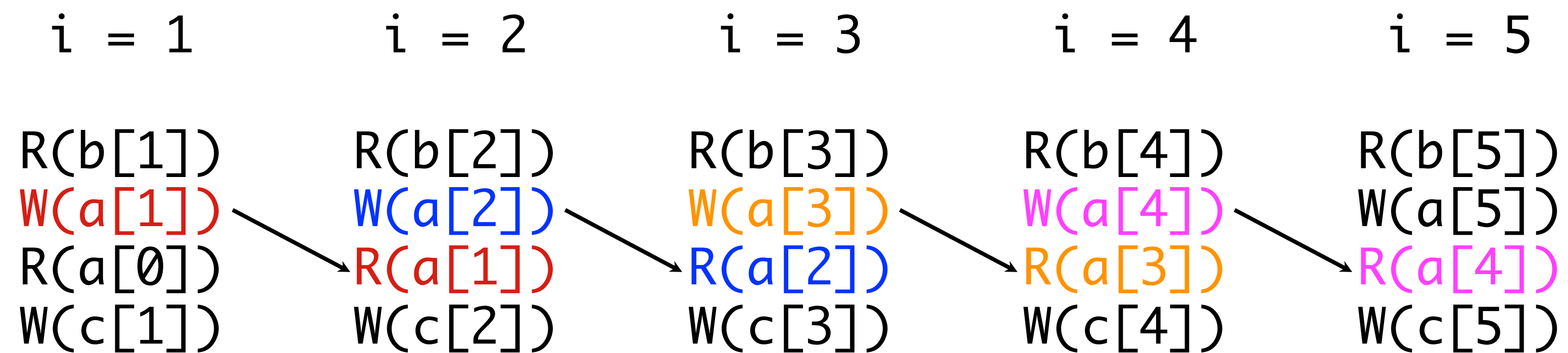
```
for (i = 1; i < N; i++) {  
    a[i] = b[i];  
    c[i] = a[i - 1];  
}
```

```
for (i = 1; i < N; i++) {  
    a[i] = b[i];  
    c[i] = a[i] + b[i - 1];  
}
```

Dependences

```
for (i = 1; i < N; i++) {  
  a[i] = b[i];  
  c[i] = a[i - 1];  
}
```

- A *flow dependence* occurs when one iteration writes a location that a later iteration reads



Running a loop in parallel

- If there is a dependence in a loop, we cannot guarantee that the loop will run correctly in parallel
 - What if the iterations run out of order?
 - Might read from a location before the correct value was written to it
 - What if the iterations do not run in lock-step?
 - Same problem!

Other kinds of dependence

- **Anti dependence** – When an iteration *reads* a location that a later iteration *writes* (why is this a problem?)

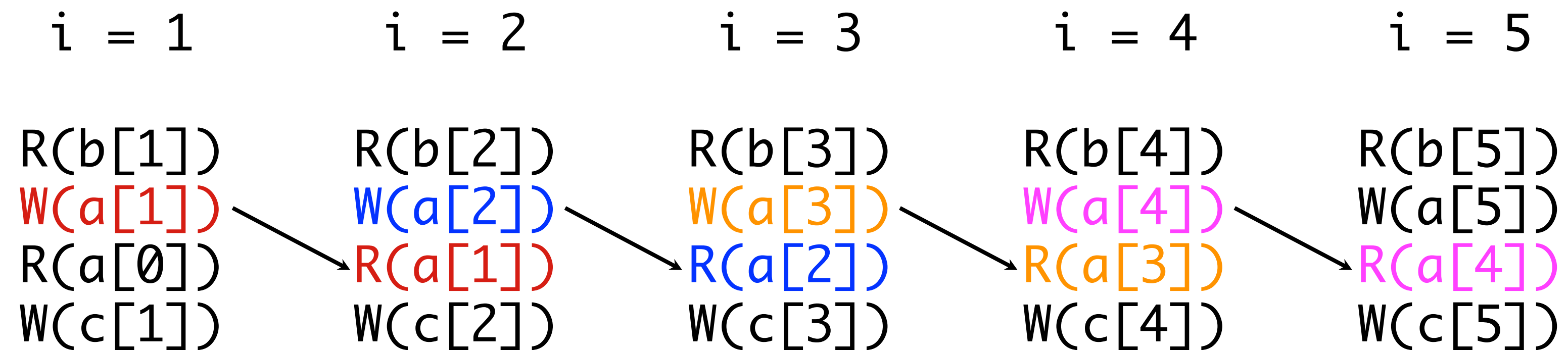
```
for (i = 1; i < N; i++) {  
    a[i - 1] = b[i];  
    c[i] = a[i];  
}
```

- **Output dependence** – When an iteration *writes* a location that a later iteration *writes* (why is this a problem?)

```
for (i = 1; i < N; i++) {  
    a[i] = b[i];  
    a[i + 1] = c[i];  
}
```

Data dependence concepts

- Dependence **source** is the earlier statement (the statement at the tail of the dependence arrow)
- Dependence **sink** is the later statement (the statement at the head of the dependence arrow)



- Dependences can only go forward in time: always from an earlier iteration to a later iteration.

Using dependences

- If there are no dependences, we can parallelize a loop
 - None of the iterations interfere with each other
- Can also use dependence information to drive other optimizations
 - Loop interchange
 - Loop fusion
 - How do we represent dependences in loops?